

عنوان مقاله:

Investigating the process of upgrading hand skills in dart throwing using augmented reality

محل انتشار:

پنجمین همایش بین المللی پژوهش های نوین در علوم ورزشی و تربیت بدنی (سال: 1399)

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نویسندگان:

Marjan Vatanpour - *Department of Biomedical Engineering, Hakim Sabzevari University, Sabzevar, Iran*

Milad Khosravi - *Milad Khosravi, Department of Biomedical Engineering, Khayyam University, Mashhad, Iran*

خلاصه مقاله:

Utilizing new technologies to advance in the process of learning and also to create more motivation and greater attractiveness can be effective for performing movement and quicker learning. The main purpose of this study is to investigate and compare the motion patterns, acceleration and the angle of movement in the normal state when performing a particular sport movement and doing the same action in an augmented reality environment using a game designed in this environment. Progress can be examined by checking errors. Three groups of subjects were tested and evaluated in this paper. The first group consists of 3 professional athletes who are asked to perform a movement in a normal position, during which the EMG signal is recorded from the triceps and biceps. In addition, muscle activity patterns were extracted from their movements. The second group consists of 3 beginners who are asked to do the same movement. EMG recording of the same muscle is also taken during the movement. The third group involves 3 beginners who are requested to perform the same movement in a game designed in an augmented reality environment. EMG signal from the same muscle was also recorded during the exercise. Use of new technologies to advance learning and to create more motivation and higher appeal can be effective on performing a movement as well as faster learning. The main purpose of this study is to study and compare normal movement patterns when performing a specific sports movement by performing the same movement in augmented reality environment and using a game designed in this environment. Progress can also be determined by examining errors. To do this, the results were analyzed by finding points from the pattern of muscle activity in which most information is available as well as the section of Poincaré section from the mentioned points.

کلمات کلیدی:

Darts, Electromyogram signal, Synergy, Augmented Reality, Poincaré section

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