

عنوان مقاله:

Using Computer Language Learning Games to Teach English Grammar to Iranian Elementary EFL Learners

محل انتشار:

ششمین کنفرانس بین المللی پژوهشهای کاربردی در مطالعات زبان (سال: 1397)

تعداد صفحات اصل مقاله: 11

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خلاصه مقاله:

The present study explored the effect of using computer language learning games on learning grammar by Iranian English learners, and it was an attempt to investigate how playing computer language learning games can lead to a better learning of grammar by Iranian students. Fifty male elementary English learners whose age range was between 8 and 12, participated in the study. The participants were placed in two groups on the basis of their scores on a placement test. Therefore, the participants of the study were homogenized in terms of the general proficiency, and groups were assigned as one experimental group and one control group. The experimental group was instructed by the treatment which was using computer language learning games to teach English grammar while the control group received traditional methods. The research data were obtained from the 40-item multiple choice tests as a pre-test and a post-test. The results of t-test clearly revealed that the learners in the experimental group performed better in post-test than the pre-test. This implies that the using computer language learning games for teaching grammar as a treatment was effective in helping the language learners perform better on post-test. However, a statistically significant difference was found between the post-tests' scores of the two groups. The mean of experimental group was greater compared to the control group. The participants were Iranian and from an Iranian Language Institute, so the results cannot be generalized to learners of other nationalities. However, in the researcher's view the findings of this study have valuable implications for teachers and learners, methodologists and syllabus designers, linguists and CALL experts. Using the result of the present paper is an aim of raising the consciousness of a better technique of teaching grammar in order to make language learning more interesting for the learners.

کلمات کلیدی:

Computer Language Learning Games, Elementary EFL Learners, English Grammar

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